PROPERTY OF:

BIOLOGY – UNIT 3 – CHAPTER 18 NOTES

CLASSIFICATION

Why classify?

- 2.5 million identified species
- estimated 20 million additional species (rain forests, oceans, microorganisms)
- common language (Latin)
- place organisms into groups with real biological meaning

Binomial Nomenclature

- developed by Carolus Linnaeus Swedish botanist
- 2 part scientific name: <u>Genus species</u> (note capital and underline/italics)
- genus = group name, species = name that describes main characteristics
- EX: <u>Acer rubrum</u> = red (rubrum) maple (acer) Acer palmatum = hand-like (palmatum) maple (acer)

<u>Taxonomy</u>

- taxonomy = the science of naming organisms and placing them in groups
- <u>**D**</u>umb <u>**K**</u>ing <u>**P**</u>hillip <u>**C**</u>ame <u>**O**</u>ver <u>**F**</u>or <u>**G**</u>ood <u>**S**</u>paghetti
- Species = smallest taxon, defined as organisms with similar characteristics that can successfully breed with each other
 EX: <u>Felis domesticus</u> (house cat) & <u>Felis concolor</u> (mountain lion)
- Genus = next largest taxon, defined as organisms with many similar features that are clearly different species
 EX: Panthera leo (lion) & Panthera tigris (tiger)
- *Family* = next largest taxon, contains related genera (plural of genus) EX: Felidae (cats) & Canidae (dogs)
- **Order** = next largest taxon, contains related families EX: Carnivora (meat-eaters) & Primata (primates)
- *Class* = next largest taxon, contains related orders EX: Mammalia (mammals) & Reptilia (reptiles)
- *Phylum* = next largest taxon, contains related classes, major grouping within a kingdom EX: Nematoda (roundworms) & Chordata (vertebrates)
- *Kingdom* = second largest taxon Linnaeus described only 2 kingdoms: Animalia and Plantae
- **Domain** = largest taxon most modern way of classifying organisms (Bacteria, Archaea, Eukarya)

Taxonomy Today

- blurred lines between species, genera, or families
- taxons change as soon as new evidence is discovered
- species are now grouped by close evolutionary relationships, not necessarily by similar physical features
 - EX: homologous structures (similar body parts that evolved from a common ancestor) vs. analogous structures (similar body parts that evolved from different origins)
- genetic similarities = similarities in DNA or protein sequences
 EX: cytochrome c = a protein found on the electron transport chain, found in all
 - organisms, but in slightly different forms

The Six-Kingdom System

- all organisms classified as prokaryotes (smaller; no nucleus or other membrane-bound organelles) or as eukaryotes (larger; contains a nucleus and other membrane-bound organelles)
- other classification terms: unicellular (contains 1 cell), multicellular (contains 2 or more cells), heterotrophic (cannot make its own food), autotrophic (makes its own food using photosynthesis)

- **Archaebacteria** = "ancient bacteria"

can live in harsh environments

prokaryotic cells

EX: methanogens (live in anaerobic environments, such as digestive tracts, produce methane), thermophiles (live in hot springs or in volcanoes), halophiles (live in extremely salty environments)

- **Eubacteria** = "true bacteria"

prokaryotic cells EX: soil bacteria, infectious bacteria, cyanobacteria (perform photosynthesis, produce oxygen and glucose) NOTE: most bacteria are completely harmless

- **Protista** = single-celled eukaryotic organisms, heterotrophic or autotrophic EX: plant-like protists, animal-like protists, fungus-like protists protists are the "link" between bacteria and fungi/plants/animals Modern evolutionary biologists do not agree on the classification of protists.
- *Fungi* = contains cell walls that do not contain cellulose, heterotrophic, multicellular, decomposers
 EX: molds, mushrooms
- **Plantae** = contains cell walls that contain cellulose, autotrophic, multicellular EX: algae, mosses, ferns, flowering plants
- **Animalia** = does not contain cell walls, heterotrophic, multicellular

THE ----- SIX ----- KINGDOMS ----- OF ------ LIFE

ARCHAEBACTERIA

"ancient bacteria" live in extremely harsh environments

- very hot areas: thermophiles EX:
 - anaerobic areas: methanogens
 - strong acid areas: acidophiles
 - very salty areas: halophiles
- unicellular
- prokaryotic (no nucleus)
- cell wall
- some are autotrophs and some are heterotrophs

EUBACTERIA

"true bacteria" common, everyday bacteria

- infectious bacteria that cause illnesses EX:
 - bacteria that live in the soil
 - bacteria found in the house, on the body, or in food
- unicellular
- prokaryotic (no nucleus)
- cell wall
- some are autotrophs and some are heterotrophs

PROTISTA

protists are the evolutionary link to fungi, plants, and animals microscopic (like archaebacteria and eubacteria)

- Some protists are "fungus-like". EX:
 - Some protists are "plant-like".
 - Some protists are "animal-like".
- unicellular
- eukaryotic (has a nucleus)
- some have a cell wall and some do not
- some are autotrophs and some are heterotrophs

FUNGI

usually decomposers (eats dead material in the environment) NO PHOTOSYNTHESIS

- EX: - molds
 - mushrooms
 - yeast
- multicellular
- eukaryotic (has a nucleus)
- cell wall
- heterotrophs

PLANTAE

photosynthetic (absorbs sunlight and turns carbon dioxide and water into glucose and oxygen gas)

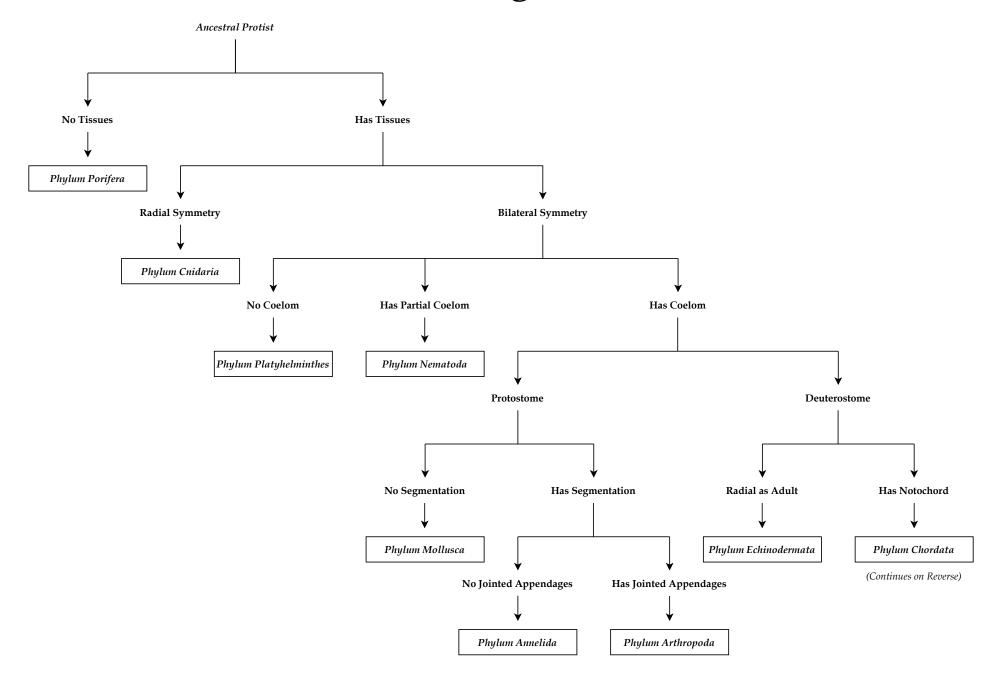
- EX: - algae
 - moss
 - trees
 - flowering plants
- multicellular
- eukaryotic (has a nucleus)
- cell wall
- autotrophs

ANIMALIA

non-photosynthetic - must eat to acquire nutrients many animals (but not all) are capable of movement

- EX: - Mammalia - Annelida - Aves
 - Amphibia - Porifera
 - etc...
- multicellular
- eukaryotic (has a nucleus)
- no cell wall
- heterotroph

Evolution of Kingdom Animalia



Evolution of Phylum Chordata

(Continued From Previous Tree)

